

## Lab 7 Written Portion

All of the questions in this portion make use of the following class definition:

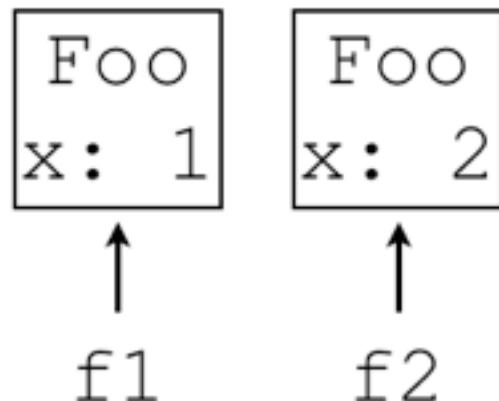
```
public class Foo {  
    private int x; // instance variable  
  
    // constructor  
    public Foo(int y) {  
        x = y; // set instance variable  
    }  
  
    // setter  
    public void setX(int newX) {  
        x = newX;  
    }  
  
    public String toString() {  
        return "" + x;  
    }  
}
```

### Memory Representation

The following questions require you to write out how a snippet of code will “look” in memory after being executed. Some of them have already been done for you.

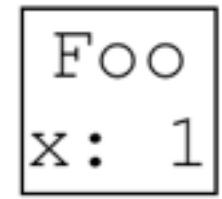
1.)

```
Foo f1 = new Foo(1);  
Foo f2 = new Foo(2);
```



2.)

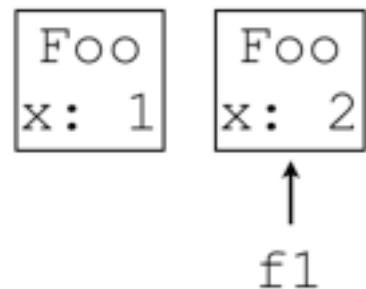
```
Foo f1 = new Foo(1);  
Foo f2 = f1;
```



f1 f2

3.)

```
Foo f1 = new Foo(1);  
f1 = new Foo(2);
```



4.)

```
Foo f1 = new Foo(1);  
Foo f2 = new Foo(2);  
Foo f3 = new Foo(3);
```

5.)

```
Foo f1 = new Foo(1);  
Foo f2 = new Foo(2);  
Foo f3 = f1;  
Foo f4 = f3;  
Foo f5 = f2;
```

6.)

```
Foo f1 = new Foo(1);  
Foo f2 = new Foo(2);  
f1 = new Foo(3);
```

7.)

```
// Hint: new always  
// creates a new object  
Foo f1 = new Foo(1);  
Foo f2 = new Foo(1);  
Foo f3 = f2;
```

8.)

```
Foo f1 = new Foo(1);  
Foo f2 = new Foo(2);  
Foo f3 = f1;  
f3.setX(8);
```

## **Code Output**

The following questions ask you what the output of a snippet of code is, starting execution from main. The first one has been done for you as an example.

9.)

```
public static void method1(int x) {  
    // empty method  
}  
  
public static void main(String[] args) {  
    int x = 7;  
    System.out.println(x);  
    method1(x);  
    System.out.println(x);  
}
```

**OUTPUT:**

```
7  
7
```

10.)

```
public static void method2(int x) {  
    x = 14;  
}  
  
public static void main(String[] args) {  
    int x = 7;  
    System.out.println(x);  
    method2(x);  
    System.out.println(x);  
}
```

**OUTPUT:**

11.)

```
public static void method3(Foo x) {  
    // empty method  
}  
  
public static void main(String[] args) {  
    Foo x = new Foo(7);  
    System.out.println(x);  
    method3(x);  
    System.out.println(x);  
}
```

**OUTPUT:**

```
7  
7
```

12.)

```
public static void method4(Foo x) {  
    x = new Foo(8);  
}  
  
public static void main(String[] args) {  
    Foo x = new Foo(7);  
    System.out.println(x);  
    method4(x);  
    System.out.println(x);  
}
```

**OUTPUT:**

13.)

```
public static void method5(Foo x) {  
    x.setX(8)  
}  
  
public static void main(String[] args) {  
    Foo x = new Foo(7);  
    System.out.println(x);  
    method5(x);  
    System.out.println(x);  
}
```

**OUTPUT:**

14.)

```
public static void method6(Foo x) {  
    x = new Foo(8);  
    x.setX(9)  
}  
  
public static void main(String[] args) {  
    Foo x = new Foo(7);  
    System.out.println(x);  
    method6(x);  
    System.out.println(x);  
}
```

**OUTPUT:**

15.)

```
public static void method7(Foo x) {  
    x.setX(9)  
    x = new Foo(8);  
}  
  
public static void main(String[] args) {  
    Foo x = new Foo(7);  
    System.out.println(x);  
    method7(x);  
    System.out.println(x);  
}
```

**OUTPUT:**

16.)

```
public static void method8(Foo x) {  
    x.setX(9)  
    x = new Foo(8);  
    x.setX(10);  
}  
  
public static void main(String[] args) {  
    Foo x = new Foo(7);  
    System.out.println(x);  
    method8(x);  
    System.out.println(x);  
}
```

**OUTPUT:**